31

D6BCS2104

Reg.No
Name:

SIXTH SEMESTER B. Sc. DEGREE EXAMINATION, APRIL 2024

(Regular/Improvement/Supplementary)

COMPUTER SCIENCE

GBCS6E01T: SYSTEM SOFTWARE

Time: 2 Hours Maximum Marks: 60

SECTION A: Answer the following questions. Each carries two marks.

(Ceiling 20 Marks)

- 1. What are the advantages of compilers over assemblers?
- 2. Briefly explain any two code optimization techniques.
- 3. What are the two kinds of parameters used in macro?
- 4. What is program relocation?
- 5. Construct intermediate code representation for the expression a+b*c+d*e+f as triples.
- 6. What is macro expansion?
- 7. "Absolute Loader will not perform program relocation", explain?
- 8. How error correcting routines works?
- 9. Explain the term macro-Processor.
- 10. Write a note on binders.
- 11. "System software is -----". Fill in the blanks and justify your answer.
- 12. How interpreters work as a language processor?

SECTION B: Answer the following questions. Each carries five marks.

(Ceiling 30 Marks)

- 13. What is macro? How it can be defined and called?
- 14. What is the purpose of Linker?
- 15. Explain the concept of Dynamic Loading using Overlays.
- 16. Explain the pass structure of a two-pass assembler.
- 17. How nested macros can be implemented? Explain with example.
- 18. What is loader? Explain any two loader schemes.
- 19. How LEX support compiler Construction? Explain.

SECTION C: Answer any one question. Each carries ten marks.

- 20. Explain the various phases of compiler with neat diagram.
- 21. What is YAAC? Explain.

 $(1 \times 10 = 10 \text{ Marks})$