

**THIRD SEMESTER BA DEGREE EXAMINATION, NOVEMBER 2024**

**(Regular/Improvement/Supplementary)**

**ANIMATION & GRAPHIC DESIGN**

**GAGD3A02T: HISTORY OF ANIMATION AND VISUAL EFFECTS**

**Time: 2 ½ Hours**

**Maximum Marks: 80**

**SECTION A: Answer the following questions. Each carries *two* marks.**

**(Ceiling 25 marks)**

1. What is Rotoscoping?
2. Comment on Astroboy.
3. Write a note on cave paintings.
4. What is compositing?
5. Write a note on 'Wheel of Life'.
6. What is persistence of vision?
7. What is Kinetoscope?
8. Write a note on Tim Burton.
9. What is Time lapse?
10. Comment on CGI.
11. Explain Stop motion animation.
12. Who is Eadweard .J. Muybridge?
13. Explain Felix the Cat
14. Comment on the system of Pegbar.
15. Name any four famous Visual Effects Studios.

**SECTION B: Answer the following questions. Each carries *five* marks.**

**(Ceiling 35 marks)**

16. Write a note on the early animation devices with proper illustrations.
17. Explain the contributions of Nick Park.
18. Write a brief note on Indian Animation.
19. Discuss the contributions of MGM Studios.
20. Explain the role of Prosthetic Makeup in Special Effects.
21. Give an account on the contributions of Lotte Reiniger.
22. Explain the characteristics of Miyazaki feature films.
23. Enumerate the contributions of NFBC.

**SECTION C: Answer any *two* questions. Each carries *ten* marks.**

24. Discuss the contributions of animation pioneers around the world.
25. Enlist and elaborate on the principles of animation with proper illustrations.
26. Explain the following techniques:
  - a. Animatronics.
  - b. Split screen technology.
  - c. Motion capture technology.
27. Write an essay on the contributions of Pixar and DreamWorks Studios.

**(2 × 10 = 20 Marks)**