D2BAG2202	D ₂ B	A	G2202
------------------	------------------	---	-------



Reg.No)
Name:	

SECOND SEMESTER BA DEGREE EXAMINATION, APRIL 2023 ANIMATION AND GRAPHIC DESIGN GAGD2C03T: PRE-PRODUCTION TECHNIQUES

Time: 2 Hours Maximum Marks: 60

SECTION A: Answer the following questions. Each carries *two* marks. (Ceiling 20 Marks)

Write notes on:

- 1.2D vector animation.
- 2. Motion Graphics.
- 3. Exposition in a plot.
- 4. Colour palette of character.
- 5. Character expression sheet.
- 6. Archetype characters.
- 7. Sequence.
- 8. Fade Out.
- 9. 180 degree rule.
- 10. Floor plans.
- 11. Animatic.
- 12. Synchronizing.

SECTION B: Answer the following questions. Each carries *five* marks. (Ceiling 30 Marks)

- 13. Compare the techniques used in Cutout animation and Pixilation, with examples.
- 14. What are the differences between a live action and animation script? Elaborate.
- 15. Develop a story based on these elements-A boy / girl, a Fish and a Cow. Draw the characters in a comparison chart format.
- 16. Explain with illustrations, the three common types of shots used in a movie.
- 17. Describe the main perspectives used in a Storyboard.
- 18. What are the elements to improve the layout in storyboard panels? Explain.
- 19. Why are animatics used in animation movie production? Explain.

SECTION C: Answer any one question. Each carries ten marks.

- 20. Explain any five common types of stories with examples.
- 21. Illustrate the story of 'Hare and Tortoise' in five panels.